

Lesson 9: The Life of Abraham Continued

Objectives: Students will...

- 1) Study Genesis Chapter 21: The sending away of Ishmael and Hagar and a review of the life of Abraham.
- 2) Learn that even though sad things happen – God can take care of us through it – Ishmael and Hagar
- 3) Play a board game to review the life of Abraham

Supplies:

Teacher Materials (provided in classroom)

- Bible(s)
- Markers/Pencil Crayons
- Pens/Pencils
- Attendance Chart (See Template)
- Stickers for Attendance
- Map of Abraham's Journey – from previous lessons hand out each child's map
- Game Board – print on Cardstock paper – one for every four children (same as from previous lesson from Option Section)
- Dice – one die per game needed
- Questions Template – print on Cardstock paper, cut out before class – one set per board
- Game pieces – one per student example: buttons of different colors, small objects like coins..

Optional:

- Storybook of the life of Abram with pictures to show kids (if available) and/or
- Flannel Display Board with the story of life of Abram etc. (if available)

Snack: (S'mores)

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|--------------------------|-------------------------|
| - Graham Crackers | 2 per child |
| - Marshmallows | one large one per child |
| - Chocolate pieces | one piece per child |
| - Napkins for snack | one per child |
| - Juice or water and cup | one per child |

Lesson:

1) Introduction to lesson

2-5 minutes

As students enter, welcome them and help find a chair to sit at. Thank them for coming.

Take attendance. Once children are seated say:

"Last week what did we learn about? That Abraham and Sarah finally had Isaac their son!

This week we will continue to study about the life of Abraham, we will learn that Hagar and Ishmael are sent away and we will review what we have learned so far about Abraham and his family.

2) Hagar and Ishmael Sent Away

10 minutes

Say to the students:

Now that Isaac was born, Sarah did not want Ishmael around anymore. So she asks Abraham to send Ishmael away, God tells Abraham it will be ok and so Abraham does send Ishmael away along with his mother Hagar. Ishmael would have been about 15-17 years old.

Let's see what happens to Ishmael as we read the story. Let's turn to Genesis 21 and read from 7-21.

Read the story and then ask the following questions:

Why was Sarah mad at Ishmael? He was mocking Isaac at his celebration feast. Mocking means to make fun of someone.

Should we make fun of others or mock them? No!

Why? We could get into trouble, it hurts the person's feelings, God is not happy, etc.

What did God say would happen to Ishmael in verse 13? He would be made into a nation also because he is Abraham's offspring.

When Hagar was in the desert what did God do for her? Talked to her, promised her things would work out and helped her find water, God was also with Ishmael as he grew.

What did Ishmael do for a living? He was an archer.

Any questions? If not move on to next activity.

3) The Treaty at Beersheba 5-10 minutes

Ask students to open their Bibles to **Genesis 21:22-34**. Read the story.

Tell students, **"This is the same Abimelech who Abraham deceived about Sarah being his sister, now he is making a treaty with him.**

Ask if there are any questions, then move on to the next activity.

4) Map of Abraham's Journey Fill In Activity 5 minutes

Hand out one sheet to each student. Use the sheets they previously have been filling in along with pencil crayons.

Last week Abraham was in Gerar. From there where did he settle for a long time in 21:31-34? Beersheba

Draw a line from Hebron to Gerar using a different color than what you have used so far.

Then draw in Beersheba and continue the line to there. Hand back maps to the teacher.

5) Abraham Review Game 15-20 minutes

Before class print out one game board for every 4 students along with printing one set of cards per board – print on cardstock paper and cut out cards. Bring along one die for each board game needed along, with four game pieces per game.

Set up students 4 per game. Tell them:

We are going to play a game to help us remember about what we have learned concerning Abraham. Each player will choose a game piece to represent them. Allow students to choose from various buttons or objects that can be used for game pieces.

We set our game pieces at start, we then each take turns, when it is your turn, get someone to pick a card and read it to you, if you answer correctly, you can roll the die and move that many places forward. The teacher has the answers to all questions. If you get the answer wrong, you don't get to move and have to wait till your next turn to try again. The next person to go will then get a chance to answer the question. If no one gets the answer, I will tell you and then we will start with a different card for the next turn. The first person at the orange circle that says finish – wins! Some of these are hard questions so don't feel bad if

you have trouble answering, just do your best. By the end we will all know the answers and learn together.

*Feel free to give them a little clue to help them answer the question if they are having difficulty. When finished, students can play again if time or clean up and move on to the next activity.

Answers:

1. Father of many nations
2. Ur before moving to Haran with his father
3. Sodom
4. Turned into a pillar of salt
5. They were destroyed with burning sulfur
6. 2
7. Yes
8. He lied that Sarah was his sister but did say she was also his wife
9. She lied about being Abraham's sister not wife, and also a student can say she lied about laughing when overhearing that she was going to have a son.
10. Hagar
11. Ishmael and Isaac
12. A. – You will have many descendants
13. King and Priest
14. Could be any place –Ur, Haran, Bethel, Hobah, Shechem, Hebron, Beersheba, Gerar, Negev, or Egypt
15. Many things some examples may be – helped rescue Lot, pleaded for the righteous, built altars to God and worshipped Him, believed God's promises, etc.
16. Their herdsmen were fighting over not having enough pasture to share
17. Yes
18. Laughed and then lied about it
19. A tenth of everything
20. Because the Amorites had not been evil yet to deserve being kicked out.
21. Hagar
22. Sarah
23. 100 years old
24. 90 years old
25. He would be against all his brothers and be a wild donkey of a man and be against everyone
26. Ammonites and Moabites
27. He was an archer

6) Memory Verse

1-2 minutes

Recite the Memory Verse **Genesis 15:6** as a group. You can choose from one of the following:
Abraham believed God, and He (God) accounted it to him for righteousness. (NKJV)
Abram believed the Lord, and He (God) credited it to him as righteousness. (NIV)

7) Optional – Snack: S'mores

5 minutes

Hand out 2 graham crackers, a piece of chocolate and a marshmallow to each child along with a glass of water or juice to each child. Explain that, **"When we think of sleeping in tents it usually means we have a camp fire and eat s'mores. When Abram lived in tents they didn't eat s'mores but they had all the other things that come with sleeping in tents – blankets, trying to keep warm, keeping bugs and animals away, packing up and setting up the equipment. Let's remember how hard it must have been living in tents for many years as we enjoy our s'mores!** Provide a napkin for children to clean their hands. Discuss questions while snacking!

8) Optional – Songs

5 minutes

Have children sing songs with you. Some examples:

- 1) **Old Testament Books of the Bible – Sung to the Alphabet song**
- 2) **Twinkle, Twinkle – Abraham’s family son** – see lyrics from lesson 5
- 3) **Father Abraham Song with Actions** – see lyrics from lesson 3.

9) Close in prayer

*If desired, ask the children if they have any prayer requests and write them down to help you remember. Then ask all children to bow their heads and fold their hands to pray.

Thank God that He is willing to be there for us, just like He was for Ishmael and Hagar. Pray that we will make decisions that make God happy and learn from Ishmael that it is not good to mock or tease someone. Pray for those who are sick or weak and that they will return to worship next week.